

*The First Fighter Simulation To Include Squadron Strategy*

**F/16**

# COMBAT PILOT™



THREAT  
DEGRADE

THREAT  
ANALYSIS

SAVE

RANGE &  
BEARING

REPORT

FETCH

EL  
PAR.

A/N FORMAT

**TERRAIN**

CLEAR

MSN DATA

FRAME

AMIGA



# Pilots Fly Missions Right, Commanders Fly The Right Missions

- ⊕ Take control of the skies as Combat Pilot or Squadron Leader in America's finest multi-role dogfighter.
- ⊕ As combat pilot, fly at the edge on every mission, from recon runs to strategic air strikes. Master 5 vital missions and you become squadron leader.
- ⊕ As squadron leader, test your strategy against a real-time enemy in multi-mission campaigns.
  - You decide which missions to fly, and the outcome of each mission affects subsequent flights.
  - Tangle with MIG patrols, SAM batteries, and HIND gunships as you fight to crush the enemy invasion.
  - Order your squadron of F-16s to destroy key targets while you fly critical missions of your own.
- ⊕ "Head to head" mode lets you dogfight a human pilot via dual machine datalink.
- ⊕ Detailed simulation includes 10 weapon systems, 5 radar modes, 3 multi-function displays, and over 1,000 targets per combat zone.
- ⊕ Practice flying and landing free of hostile distractions in training flight mode.



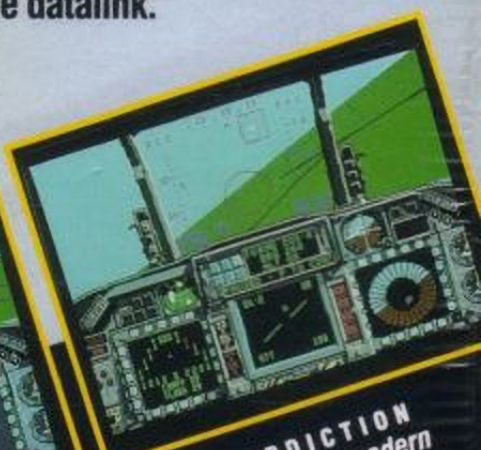
**SQUADRON COMMAND**  
Plan strategy with the Electronic Display and order your squadron into action on a 20,000 square mile battlefield.



**WEAPONS SELECTION**  
Load the latest in high-tech hardware: Radar-homing AMRAAMs and laser-guided Mavericks give you the edge you'll need.



**GROUND ASSAULT**  
Test your nerve: Dodge flak bursts at Mach speed and ripple-fire your missiles at deadly SAM sites.



**AIR INTERDICTION**  
Intercept MIGs the modern way: Spot bogeys on your "six," break into a 9G turn, lock-on and fire at will. Guided missiles do the rest.



**ELECTRONIC ARTS®**

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**AMIGA 500, 1000\*, 2000** (does not support advanced processor options)

**512K;** \*requires Kickstart 1.2 or 1.3

Manual required; Joystick recommended

1 blank disk required

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